

A compass is a drawing instrument used for drawing circles and arcs. A straightedge, such as a ruler, is used to draw segments. You can use a compass and a straightedge to construct basic elements of geometric figures.

You know a line segment is part of a line with two endpoints. Line segments that have the same length are called **congruent segments**.



A perpendicular bisector is a perpendicular line that divides a line segment into two congruent segments.



Two angles that have the same measure are **congruent angles**. You can use a protractor to construct congruent angles.



Angle *MLK* is congruent to  $\angle ABC$ .

# Geometry Lab Constructing Angles and Lines Continued

An angle bisector is a ray that divides an angle into two congruent angles.

#### Activity 4 Construct an Angle Bisector

#### Step 1

Draw  $\angle JKL$ . Place the compass at point *K* and draw an arc that intersects both sides of the angle. Label the intersections *X* and *Y*.



## Step 2

With the compass at point *X*, draw an arc in the interior of  $\angle JKL$ . Using this setting, place the compass at point *Y*. Draw another arc.



# Step 3

Label the intersection of these arcs H. Then draw  $\overrightarrow{KH}$ .



 $\overrightarrow{KH}$  is the bisector of  $\angle JKL$ . Angles *JKH* and *HKL* are congruent.

Recall that two lines in a plane that never intersect are parallel lines. You can use angle constructions to construct a line parallel to a given line.



# Step 4

Using the same setting, place the compass on point *X*. Draw an arc about the same size. Label the intersection as *C*.



# Step 5

Open your compass to measure the distance from *A* to *B*. Using that same setting, place the compass on *C*. Draw another arc that intersects the arc drawn in Step 4. Label this intersection point *V*.



## Step 6

3. •

Use a straight edge to connect points *X* and *V*. Line *XV* is parallel to  $\overline{WY}$ .



Segment *WY* is parallel to line *XV*.

#### **Exercises**

1. •

Trace each segment. Then construct the segment's perpendicular bisector and a segment congruent to it.

2. • • •

Trace each angle. Then construct the angle's bisector and an angle congruent to it. 4. 5. 6. 6.

Trace each segment. Then construct a line parallel to it.

